

The Effectiveness of Using Hangman Game in Speaking Skill

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ABSTRACT

This research used an experimental research exactly Pre-experimental. The sample of the research was Al-Ma'muroh survival Course in academic year 2019/2020. The total number of the students is 15 students. In order to get the data, the researcher used pre-test and post-test. Pre-test was given by students before treatment, and post-test was given by students after treatment. In analyzing the data, the researcher give test to the students. Second steps, the researcher corrects the students answer papers and giving score. After getting the score, the researcher analyses them. Based on the data analysis of the research are follow: (1) the students' speaking before taught by hangman game, (2) the students' speaking after taught by hangman game is good, (3) there is significant different of the students' speaking of Al-Ma'muroh in academic year 2019/2020 before and after being taught by using hangman game media for teaching speaking skill. So the researcher conclude that, teaching writing skill using video clips as media is effective in increase the writing skill, based on the result of data analysis in this study. This can be seen from the significant value (2-tailed) less than 0.05 (95% confidence interval) that is 0.00. This indicated that the results of the analysis are significant.

Key Word: Hangman Game, Speaking Skill

A. Introduction

As an international language, English is one of language that trendy in many countries. However, we have to study this language although many students that say English are bored are difficult. It is a special system however that function independently of speech, thought, and communication. In Indonesia, English are second language. With learning English the learners are hoped can to connect anything in this second language. Of coursely, we need some wide knowledge and component of English (Sugiyono. 2017:1).

Brown (1994:217) states that there are four language skills that must be mastered in English learning, among as listening, speaking, reading and writing. Moreover, these skill not will not good if the learner do not



understand component of English. Many Indonesian students, even though they study English at university, they cannot speak English well because some English teachers focus on teaching the grammar (Lutfhia Hanum 2018:1). Speaking skill so important to learner who are want be able to understand what he or she want communicate with us. In many school using textbooks to teach or to transfer some knowledge. Text books very effective because we are not just transfer some knowledge, but also direct interaction between student and teacher. In all these abilities are all very important, do not rule out the possibility to learn all, but every human being will only master one ability between writing, speaking, reading, and listening(Pourhosein Gilakjani, 2016:18). There are a lot of definitions of the word " speaking" that have been suggested by the researchers in language learning. In Webster New World Dictionary, speaking is to say words orally, to communicate as by talking, to make a request, and to make a speech (Wong & Nunan, 2011). According to (Harmer, 2007) human communication is a complex process. Persons need communication when they want to say something and transmit information.

B. Review of related literature

The ability to communicate and use the language becomes important to be mastered and it is used to understand the meaning of utterance social interaction. It means that to be able to communicate and use the language, the learners need to develop their speaking proficiency (Harisandy, R. 2015:13). So it is useful and valuable to master communication skill, which is speaking, because the students automatically are forced to use it and reach the target language. The speakers can give much verbal information to the listener, so we should be able to have the speaking skill to make a good communication. It is based on according to Chaney, that speaking is " the process of building and sharing meaning through the use of verbal nonverbal symbols, in a variety of contexts." Therefore, speaking is determined as a skill which deals with the way of pronouncing words and giving information from the speaker to the listener (Arikunto, S. 2010:15). Someone is said doing a speaking when he or she has a listener people do speaking,



they can see and hear your listener. People also speak because they have something to say, a reason for saying it, and someone to say it (Kunandar.2009:18). So the speaker must have someone to hear what they want to say. Speaking is the most important skill to be mastered in language learning (Prasetiawati, Nofi. 2013:23). It is fact that language learning is successful if the learners are able to use the language in their communication.

C. Method

The research design is a unified, detailed and specific plan on how to acquire, analyze, and interpret data. According to Nazis (in Mauston, 2004), research design is all the processes required in the planning and execution of the study, from the preparation phase to the preparation state of the report.

Sometimes an experimental research is conducted without a control group. In this research, the group is given a pre-test before the experimental treatment. Aftr the treatment is finished, the post test is administered to see the achievement. The effectiveness of the istructional treatment is measured by comparing the average score of the pre-test and post test. When it turns out that the post test average score is significantly higher than the average score of the pre test, then it is concluded that the instructional treatment is effective. Another name for this pre-Experimental Design is One-Group Pretest-Posttest Design (Borg, W.R, Gall, M.D. 1989:670). Latief (2011:96) said: "This pre-Experimental research can be done to investigate, for example, the effectiveness of the One-Semester Intensive English Course for Freshmen of English Department, State University of Malang, the effectiveness of bilingual, classes in Science classes in SMAN 3 Malang, the effectiveness of a Master Degree training for English techers in teachingin Islamichigh Schools"

In this research, the resarcher use pre-Experimental design according to experts. The role researcher to take a data. The first, use Pre-test for know the student's achieve. Second, a treatment by using hangman game to know that theory. Third, Post test to know usefull by using hangman game is effective or not.



Table 1. The research procedure

Research	Pre- test	Treatment	with	hangman	Post test
subject		game			

The speaking pre-test give to the group before the hangman game as media give to the group. Then, the post-test give later at groups after the treatment.

All data collect of this study by analyze. The researcher will compare the students score in pretest and posttest. The results of the comparison will use to answer the statement of the problem of this study, whether there is significant difference between speaking skill of students who are thing speaking skill with hangman game.

The test in this study was carrying out during the learning process take place in class, the test itself includes a pretest that is a test given by the teacher early learning to decide the level of student understanding of the material which will conveyed by the teacher in learning, and post-test is a test teachers do to students at the end of learning with a goal know the level of student understanding of the overall material that has been delivered by the teacher during the learning process.

"t- test is a statistical test that allows you to compare two means determine the probability that the difference between the means is a real difference rather than a chance difference" (Tuchman 1978: 257).

The results of the pretest and the posttest were counted statistically (SPSS). It can be set up in 2 ways of testing hypothesis as follows:

- With comparing the t values with t-table
- a) If t-values > t-table, Ho is refused
- b) If t-values<t-table, Ho isreceived
- 2. With comparing the rate of taraf significance (p-value) it was correlation between giving students hangman game for their speaking skill.
- a) If significance < 0.05, Ho is rejected
- b) If significance > 0.05, Ho is accepted.

D. Result and Discussion

This table are result of pre-test and post test using SPSS (Statistical Package for the Social Sciences) exactly paired t-test formula to know the mean before and after giving treatment. Here are interpretation of SPSS output:

Table.2 Paired Samples Statistics

Mean	N	Std. Deviation	Std. Error Mean
66,3333	15	7,66874	1,98006
76,3333	15	5,81460	1,50132

In this table paired sample statistic loaded descriptive about the differences between using hangman game and without using hangman game the students speaking skill which include many data, mean, standard deviation and standard error mean.

Many data of each student between using hangman game and without using hangman game the students speaking skill = 15 average (mean) before using hangman game students speaking skill = 66,34 and average (mean) after using hangman game students speaking skill= 76,34. Then, standard deviation before using hangman game are = 7,67 and after using hangman game are = 5,81.

Depend on this description between average (mean), the level of mastering student speaking skill before using hangman game are =66,34 and after using hangman game are =76,34 it means there was higher effective about using hangman game for speaking skill.

In this research, to get the students data, the test was given to the students. Daily activity of myself, was given in post-test which are group then, teacher also gave vocab that there are correlation with a cinderella story. Then, the result of students test were analyzed by using SPSS (Statistical package for the social science). The result of data analysis in his result indicated that the using hangman game there a significant in speaking



skill. This could be seen by the value of significance (2-tailed) was less than 0,05 (confidence interval 95%) that was 0,000. It means that this result analysis was significant.

Class after being with hangman game was more ready to does the test than before gave a hangman game. Class after being with hangman game are motivated to learn English because they had got interested in hangman game. Besides, it could made their brain are imagine that true alphabet in a hangman game. Concerning the result in this research, they proved that students hangman game was very effective for speaking skill as an effort to increase their speaking skill at survival class Al-Ma'muroh dormitory.

Based on this result of speaking skill test is given by after treatment in experimental class. It was found that there are a significant influent of students speaking skill at survival class in Al-Ma'muroh dormitory. Based on this result of data analysis and hypothesis, it can be concluded that students hangman game can be influenced for speaking skill. It can comprehend student in speaking as in background of this research said it can interest student in learning English language.

Based on this analysis of t-test one sample paired, it can conclude that there was differences rate of students speaking skill before using hangman game and after using hangman game. Based on comparison between average (mean pre-test: 66,3) and (post-test mean: 76,3) the result of speaking skill between after giving treatment are higher than before gave treatment. It means there was a significant, so this hangman game are very effective to speaking skill students at survival class Al-Ma' muroh.

For the survival Al-Ma'muroh. Survival is not different with school, not too far. In this survival class is one place that can became the student well. Exactly in learning English. So, this survival class must have a good facility to give student some spirit to face bright future. To develop student's language skill, survival class must facilitate student. Such as, English dictionary, grammar book, oxford, book conversation well and well because it is very help full language ability for better.



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